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A cross puzzle game is a word game where they give the player a suggestion and number of letters. The player then fills in a grid of boxes by finding the right words. Liverpool's journalist, Arthur Wynne invented the first cross puzzle. Arthur Wynne was born 22 June 1871, in Liverpool, England. He immigrated to the United States at the age of teneth. He first stayed in Pittsburgh, Pennsylvania, and worked for the Pittsburgh Press Journal. One interesting side was that Wynne had also played violin at Pittsburgh's Symphony Orchestra. Later, Arthur Wynne moved to Cedar Grove, New Jersey and began working for a New York City-based newspaper called The New York World. He wrote the puzzle of the First Cross for The New York World, published on Sunday 21 December 1913. The editor asked Wynne to invent a new game for the section entertain the Sunday Paper. The first arthur Wynne of the first cross puzzle was initially called Mo-Cross and was divorce-shaped. The name later changed cross-word, and then as a result of a casual typo the typos fell and the name became cross. Wynne based on her cross puzzle on a similar game but greatest game played in ancient Pompeii that was translated from Latin to English called Magic Squares. In Magic Square, the actor is given a group of words and has to arrange them on a grid so that those words read the same across and down. A cross puzzle is a very similar thing, except instead of being given the word play to customers. Arthur Wynne added other innovation to the cross puzzle. While the first puzzle was diamond-shaped, it later invented horizontally and vertically shaped games; and Wynne invented the use of adding empty black squares to a cross puzzle. The cross-exemption was published in a British publication published in Pearson Magazine in February 1922. The First New York Times crosses were published on February 1, 1930. According to the Guinness Book of Records, the first collection of cross games was published in the USA in 1924. The Book of Cross Puzzle was the first publication by a new partnership formed by Dick Simmons and Lincoln Schuster. The book, a compilation of cross puzzles to the New York World Series, was an instant success and helped establish giant Simon & Cowell Schuster, who continues to produce cross books this day. In 1997, Crossword Weaver was exempted by Variety Games Inc. Crossword Weaver was the first computer software program that created cross game. Do you know the names of the elements from the symbols?. Todd Helmenstine Crossword games are not only fun, but can be a good way to practice familiar words, like the names of the elements on the periodic table. The group for this puzzle print cross control are the symbols for the first several elements. A key for the cross puzzle provided on the next page. A sign will always be written in the same part of speech as the response. Check that calls for answers that end in S, ED, EST or ING. Often these ends can be penciled in (but not always). Checking cross these responses can help in verify whether the end is applied. For example, if both across and down the blue is pluable for two responses that crossed over the last letter, chances are that letter is 'S'. Foreign words will be posted directly, Friend: fr. = AMI or indirectly, Friend, in France. Abbreviated responses indicate directly, Whistlestop(Abr.) = STA or indirectly with an abbreviated word as part of the cycle, RR stop = STA. These conventions are accepted normal for American-style puzzles. canteen games.

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